



# 3-point dash

**GAME PROGRAM**  
For the Atari 2600 Video Computer System

**2023**

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**Title:**

3-point dash

**Genre:**

Sports/Arcade game

**Objective:**

The objective of the 3-point dash is to score as many points as possible by shooting three-pointers. The game ends when the player misses four consecutive attempts. The game has two difficulty levels: Standard and Hard.

**Gameplay:**

The game is played on a basketball court with an adjustable hoop that moves left and right and speeds up as the game progresses. The player controls a basketball player who can move left and right using a joystick. Pressing the joystick button makes the player shoot towards the hoop, jumping to shoot the ball in the air. If the player presses the joystick left or right together with the button, the ball will fly in that direction, allowing for shooting at an angle.

## **Scoring:**

Each successful three-pointer scores three points. The player's score is displayed on the screen, along with the number of remaining attempts.

## **Difficulty levels:**

In the Standard difficulty level, the hoop is slightly wider, making it easier to score points. In the Hard difficulty level, the hoop is narrower, making it more difficult to score points.

## **Controls:**

Joystick left/right: Move the basketball player left or right

Joystick button: Shoot the ball towards the hoop

Joystick left/right + button: Shoot the ball towards the hoop at an angle

**Good luck and have fun playing the 3-point dash!**

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